Project Specs

**Package brains: (Behind the scenes)**

* Person.java (Manages specific info on every person generated )
  + Life – How long the person has been alive
  + Gender
  + hairColor
  + place – Location that the person is moving to
  + circle – The drawable circle of the person
* Setup.java (Reads the text file assigns values to parameters)
* Task.java (Takes care of time related activities. Should open more threads if necessary)
  + Deaths, Births, Disasters, Work, Play, etc.
* Movement.java (Takes care of movement of people)

**Package brawns: (Driving force)**

* ActivityPanel.java – Announces movement and events of people
* AnimationPanel.java – Presents the people in the environment
* Frame.java – Creates Frame to display Panels
* Skeleton – Main Panel. Contains Activity Panel and Animation Panel
* Starter – Initializes the simulation process.